**SVM Algorithm:**

Support Vector Machine” (SVM) is a supervised [machine learning algorithm](https://courses.analyticsvidhya.com/courses/introduction-to-data-science-2?utm_source=blog&utm_medium=understandingsupportvectormachinearticle) which can be used for both classification and regression challenges. However, it is mostly used in classification problems. In this algorithm, we plot each data item as a point in n-dimensional space (where n is number of features you have) with the value of each feature being the value of a particular coordinate.

Support Vectors are simply the co-ordinates of individual observation. Support Vector Machine is a frontier which best segregates the two classes (hyper-plane/ line).

Some of you may have selected the hyper-plane **B**as it has higher margin compared to **A.**But, here is the catch, SVM selects the hyper-plane which classifies the classes accurately prior to maximizing margin. Here, hyper-plane B has a classification error and A has classified all correctly. Therefore, the right hyper-plane is **A.**

**Naïve Bayes Algorithm:**

It is a [classification technique](https://courses.analyticsvidhya.com/courses/introduction-to-data-science-2/?utm_source=blog&utm_medium=6stepsnaivebayesarticle) based on [Bayes’ Theorem](https://en.wikipedia.org/wiki/Bayes%27_theorem) with an assumption of independence among predictors. In simple terms, a Naive Bayes classifier assumes that the presence of a particular feature in a class is unrelated to the presence of any other feature. For example, a fruit may be considered to be an apple if it is red, round, and about 3 inches in diameter. Even if these features depend on each other or upon the existence of the other features, all of these properties independently contribute to the probability that this fruit is an apple and that is why it is known as ‘Naive’.

Naive Bayes model is easy to build and particularly useful for very large data sets. Along with simplicity, Naive Bayes is known to outperform even highly sophisticated classification methods.